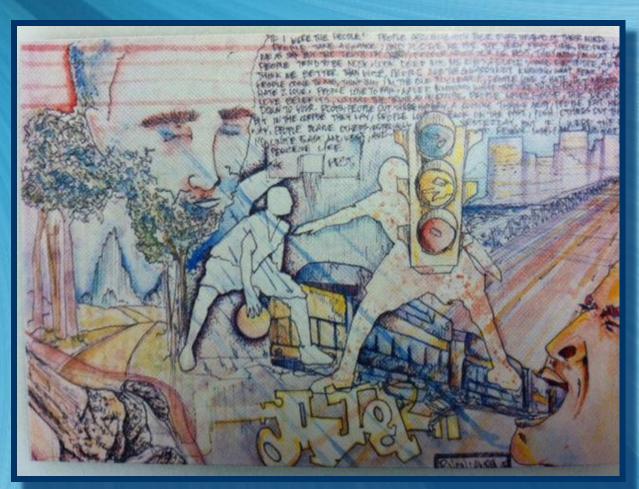
# Whose Line is it Anyway?

Art Foundations

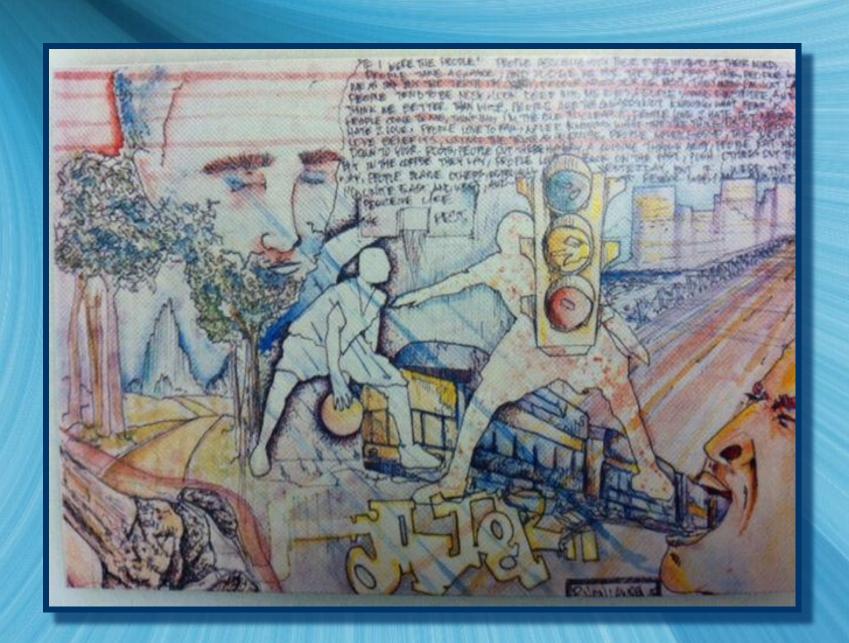
# Principles

- Unity
- Contrast
- Balance



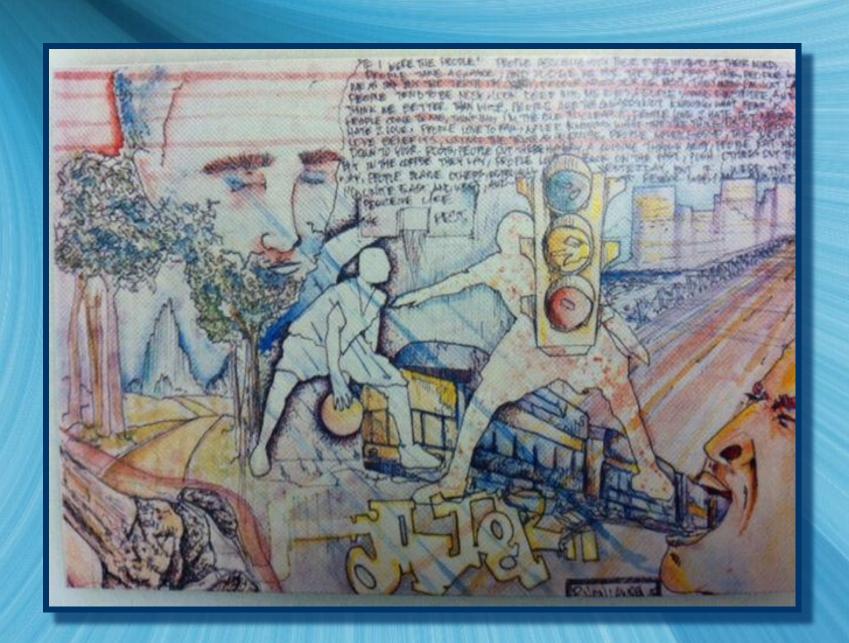
## Unity

- Parts work together to create a feeling of completeness
- Create UNITY by:
  - Repeat images, lines, colors, etc.
  - Make sure parts relate to each other
  - Reduce negative space
  - Limit variety



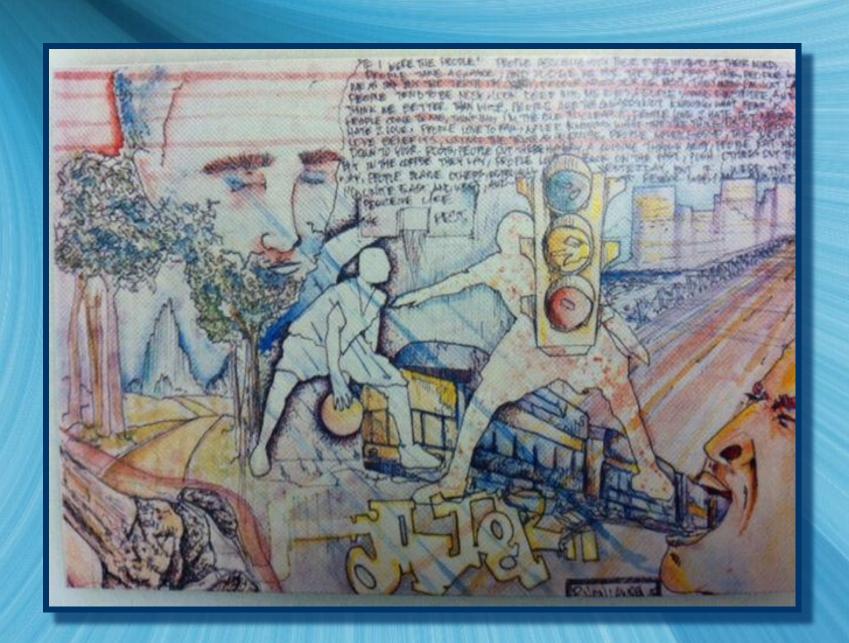
#### Contrast

- Refers to differences in an artwork
- Creates interest
- Opposite of UNITY
- Create CONTRAST through variations in line, color, shape, texture, value, etc.



#### Balance

- Principle of Design
- Refers to how well the VISUAL
  WEIGHT of objects are distributed
- Two Main Types
  - Formal
  - Informal



### **Formal Balance**

- Symmetry
- Approximate Symmetry
- Radial Balance



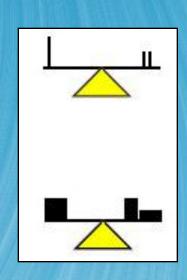


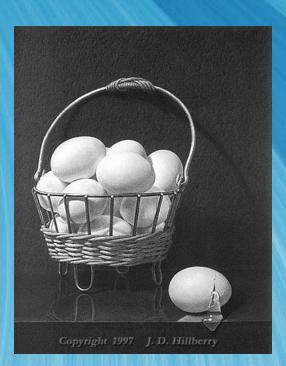
#### **Informal Balance**

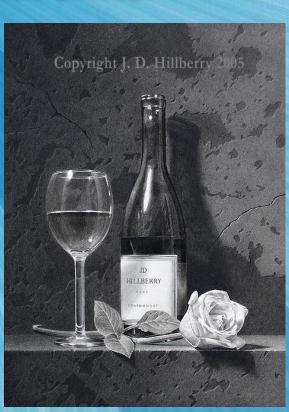
Asymmetry

Balanced using unlike objects with similar

visual weights







## Requirements

- Include text (and the author where appropriate) as part of your design
- Purposefully create UNITY,
  CONTRAST, and BALANCE
- 5 types of line
- 5 variations of line
- At least 2 outline drawings
- An image or portion of the image repeated at least three times
- Limit your color palette to 3 colors



